

**SEMESTER S8**  
**INTERNET OF THINGS**

<b>Course Code</b>	<b>OECST834</b>	<b>CIE Marks</b>	40
<b>Teaching Hours/Week (L: T:P: R)</b>	3:0:0:0	<b>ESE Marks</b>	60
<b>Credits</b>	3	<b>Exam Hours</b>	2 Hrs. 30 Min.
<b>Prerequisites (if any)</b>	NA	<b>Course Type</b>	Theory

**Course Objectives:**

1. To give an understanding in the Internet of Things, including the components, tools, and analysis through its fundamentals and real-world applications.
2. To enable the students to develop IoT solutions including the softwares and programming of Raspberry Pi hardware.

**SYLLABUS**

<b>Module No.</b>	<b>Syllabus Description</b>	<b>Contact Hours</b>
<b>1</b>	Introduction to IoT - Physical Design of IoT, Logical Design of IoT, IoT levels and Deployment templates, Domain Specific IoT- Home automation, Energy, Agriculture, Health and lifestyle.	<b>9</b>
<b>2</b>	IoT and M2M-M2M, Difference between IoT and M2M, Software Defined Networking, Network Function virtualization, Need for IoT System Management, Simple Network Management Protocol (SNMP), NETCONF, YANG; LPWAN - LPWAN applications, LPWAN technologies, Cellular (3GPP) and Non 3GPP standards, Comparison of various protocols like Sigfox, LoRA, LoRAWAN, Weightless, NB-IoT, LTE-M.	<b>9</b>
<b>3</b>	Developing IoT - IoT design methodology, Case study on IoT system for weather monitoring, Motivations for using python, IoT-system Logical design using python, Python Packages of Interest for IoT - JSON, XML, HTTPLib & URLLib, SMTPLib	<b>9</b>
<b>4</b>	Programming Raspberry Pi with Python-Controlling LED with Raspberry Pi, Interfacing an LED and switch with Raspberry Pi, Other IoT devices- PcDino, Beagle bone Black, Cubieboard, Data Analytics for IoT	<b>9</b>

**Course Assessment Method**  
(CIE: 40 marks, ESE: 60 marks)

**Continuous Internal Evaluation Marks (CIE):**

Attendance	Assignment/ Microproject	Internal Examination-1 (Written)	Internal Examination- 2 (Written )	Total
5	15	10	10	40

**End Semester Examination Marks (ESE)**

*In Part A, all questions need to be answered and in Part B, each student can choose any one full question out of two questions*

Part A	Part B	Total
2 Questions from each module. Total of 8 Questions, each carrying 3 marks  (8x3 =24 marks)	Each question carries 9 marks. Two questions will be given from each module, out of which 1 question should be answered. Each question can have a maximum of 3 subdivisions.  (4x9 = 36 marks)	<b>60</b>

**Course Outcomes (COs)**

At the end of the course, students should be able to:

Course Outcome		Bloom's Knowledge Level (KL)
<b>CO1</b>	Understand domain-specific applications and apply the principles of IoT, including physical and logical design and deployment templates	<b>K2</b>
<b>CO2</b>	Use the principles of IoT and M2M, their differences, and key concepts like SDN, NFV, and essential management protocols.	<b>K3</b>
<b>CO3</b>	Develop and apply IoT design methodology, utilize Python for logical system design, and leverage key Python packages through practical case studies.	<b>K3</b>
<b>CO4</b>	Experiment using Raspberry Pi with Python to control LEDs and switches, interface with other IoT devices.	<b>K3</b>

Note: K1- Remember, K2- Understand, K3- Apply, K4- Analyse, K5- Evaluate, K6- Create

**CO-PO Mapping Table (Mapping of Course Outcomes to Program Outcomes)**

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CO1</b>	3	3	3							2		3
<b>CO2</b>	3	3	3							2		3
<b>CO3</b>	3	3	3	2						2		3
<b>CO4</b>	3	3	3	2						2		3

Note: 1: Slight (Low), 2: Moderate (Medium), 3: Substantial (High), -: No Correlation

<b>Text Books</b>				
<b>Sl. No</b>	<b>Title of the Book</b>	<b>Name of the Author/s</b>	<b>Name of the Publisher</b>	<b>Edition and Year</b>
<b>1</b>	Internet of Things - a Hands On Approach.	Arshdeep Bahga, Vijay Madiseti	Universities Press	1/e, 2016

<b>Reference Books</b>				
<b>Sl. No</b>	<b>Title of the Book</b>	<b>Name of the Author/s</b>	<b>Name of the Publisher</b>	<b>Edition and Year</b>
<b>1</b>	Internet of Things : Architecture and Design Principles	Rajkamal	McGraw Hill	2/e, 2022
<b>2</b>	The Internet of Things –Key applications and Protocols	Olivier Hersent, David Boswarthick, Omar Elloumi	Wiley	1/e, 2012
<b>3</b>	IoT fundamentals : Networking technologies, Protocols and use cases for the Internet of things	David Hanes Gonzalo. Salgueiro, Grossetete, Robert Barton	Cisco Press	1/e, 2017

<b>Video Links (NPTEL, SWAYAM...)</b>	
<b>No.</b>	<b>Link ID</b>
<b>1</b>	<a href="https://archive.nptel.ac.in/courses/106/105/106105166/">https://archive.nptel.ac.in/courses/106/105/106105166/</a>
<b>2</b>	<a href="https://archive.nptel.ac.in/courses/108/108/108108179/">https://archive.nptel.ac.in/courses/108/108/108108179/</a>