

## SEMESTER S5

### ARTIFICIAL INTELLIGENCE

<b>Course Code</b>	<b>PECST522</b>	<b>CIE Marks</b>	40
<b>Teaching Hours/Week (L: T:P: R)</b>	3:0:0:0	<b>ESE Marks</b>	60
<b>Credits</b>	3	<b>Exam Hours</b>	2 Hrs. 30 Min.
<b>Prerequisites (if any)</b>	None	<b>Course Type</b>	Theory

#### Course Objectives:

1. To lay a solid foundation of the important abstractions, techniques, and reasoning for intelligent systems.
2. To enable the learners to understand the basic principles of Reinforcement Learning.

#### SYLLABUS

<b>Module No.</b>	<b>Syllabus Description</b>	<b>Contact Hours</b>
<b>1</b>	<b>Introduction to Artificial Intelligence:-</b> Introduction, Foundation and history of AI Agents and Environments; The concept of rationality; The nature of environments, Structure of agents. Problem solving Agents Well-defined problems and solutions, Formulating problems; Example problems- vacuum world, 8-puzzle, 8-queens.	<b>8</b>
<b>2</b>	<b>Searching:-</b> Depth First Search, Breadth First Search, Iterative Deepening Search. Heuristic Search strategies - Heuristic functions, The effect of heuristic accuracy on performance; Generate and test, Greedy best first search, A* algorithm, Constraint satisfaction problems, Adversarial search - Games, Optimal Decision in games, The minimax algorithm, Alpha–beta pruning.	<b>10</b>
<b>3</b>	<b>Knowledge-Based Agents :-</b> The Wumpus World, Logic, Propositional Logic, Reasoning Patterns in Propositional Logic, First order logic, Inference in first order logic, propositional vs. first order inference, unification & lifts forward chaining, Backward chaining.	<b>8</b>

<b>4</b>	<b>Reinforcement Learning :-</b> Learning from Rewards, Passive Reinforcement Learning, Active Reinforcement Learning, Generalization in Reinforcement Learning, Policy Search, Apprenticeship and Inverse Reinforcement Learning, Applications of Reinforcement Learning	<b>10</b>
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### Course Assessment Method

(CIE: 40 marks, ESE: 60 marks)

#### Continuous Internal Evaluation Marks (CIE):

Attendance	Assignment/ Microproject	Internal Examination-1 (Written)	Internal Examination- 2 (Written )	Total
<b>5</b>	<b>15</b>	<b>10</b>	<b>10</b>	<b>40</b>

#### End Semester Examination Marks (ESE)

*In Part A, all questions need to be answered and in Part B, each student can choose any one full question out of two questions*

Part A	Part B	Total
<ul style="list-style-type: none"> <li>● 2 Questions from each module.</li> <li>● Total of 8 Questions, each carrying 3 marks</li> </ul> <p style="text-align: center;"><b>(8x3 =24 marks)</b></p>	<ul style="list-style-type: none"> <li>● Each question carries 9 marks.</li> <li>● Two questions will be given from each module, out of which 1 question should be answered.</li> <li>● Each question can have a maximum of 3 subdivisions.</li> </ul> <p style="text-align: center;"><b>(4x9 = 36 marks)</b></p>	<b>60</b>

## Course Outcomes (COs)

At the end of the course students should be able to:

Course Outcome		Bloom's Knowledge Level (KL)
<b>CO1</b>	Explain how intelligent agents can solve problems.	<b>K2</b>
<b>CO2</b>	Use the different types of search methods to solve various problems.	<b>K3</b>
<b>CO3</b>	Formulate knowledge representation and examine resolution in propositional logic and first order logic.	<b>K3</b>
<b>CO4</b>	Utilize reinforcement learning techniques to create intelligent agents.	<b>K3</b>

Note: K1- Remember, K2- Understand, K3- Apply, K4- Analyse, K5- Evaluate, K6- Create

### CO-PO Mapping Table (Mapping of Course Outcomes to Program Outcomes)

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CO1</b>	2	2	2	2	-	-	-	-	-	-	-	2
<b>CO2</b>	3	3	3	2	-	-	-	-	-	-	-	2
<b>CO3</b>	2	2	2	2	-	-	-	-	-	-	-	2
<b>CO4</b>	3	2	2	2	-	-	-	-	-	-	-	2

Note: 1: Slight (Low), 2: Moderate (Medium), 3: Substantial (High), -: No Correlation

Text Books				
Sl. No	Title of the Book	Name of the Author/s	Name of the Publisher	Edition and Year
1	AI – A Modern Approach	Stuart Russel, Peter Norvig	Pearson Education	4/e, 2021
2	Artificial Intelligence	Kevin Knight, Elaine Rich, Shivashankar B. Nair	Tata McGraw-Hill	3/e, 2009

<b>Reference Books</b>				
<b>Sl. No</b>	<b>Title of the Book</b>	<b>Name of the Author/s</b>	<b>Name of the Publisher</b>	<b>Edition and Year</b>
1	Introduction to Artificial Intelligence and Expert Systems	Dan W. Patterson	Pearson Education	1/e, 2015
2	Artificial Intelligence: Structures and Strategies for Complex Problem Solving	George F. Luger	Pearson Education	6/e, 2009
3	Artificial Intelligence : Making a System Intelligent	Nilakshi Jain	Wiley	1/e, 2019

<b>Video Links (NPTEL, SWAYAM...)</b>	
<b>Module No.</b>	<b>Link ID</b>
1	<a href="https://www.youtube.com/watch?v=X_Qt0U66aH0">https://www.youtube.com/watch?v=X_Qt0U66aH0</a>
2	<a href="https://www.youtube.com/watch?v=te1K8on1Pk0">https://www.youtube.com/watch?v=te1K8on1Pk0</a>
3	<a href="https://www.youtube.com/watch?v=SEJhMO1IXZs">https://www.youtube.com/watch?v=SEJhMO1IXZs</a>
4	<a href="https://youtu.be/YaPSPu7K9S0?si=DizMPlZ9uVSy50iG">https://youtu.be/YaPSPu7K9S0?si=DizMPlZ9uVSy50iG</a>